Chapter 11 – FT properties and Nyquist sampling criteria

Jaladhar Neelavalli, Ph.D. Assistant Professor, WSU SOM - Dept. of Radiology

Imaging Equation

1D:
$$s(k_x) = \int dx \cdot \rho(x) \cdot e^{-i \cdot 2 \cdot \pi \cdot k \cdot x}$$

$$x \to \vec{r} = (x, y, z)$$

3D:
$$s(k) = \int d^3r \cdot \rho(r) \cdot e^{-i2\pi(\vec{r}\cdot\vec{k})}$$

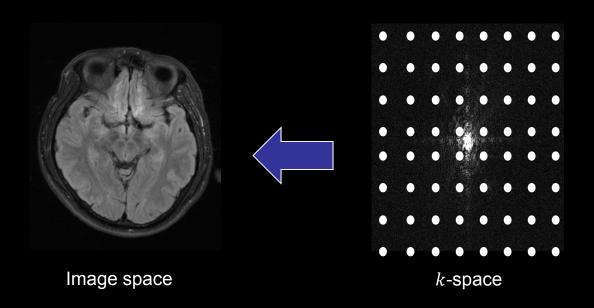
- 1) All dimensions are equivalent
- 2) k along each direction is determined by the gradient in that direction

$$s(k_x, k_y, k_z)$$

$$= \iiint dx \cdot dy \cdot dz \cdot \rho(x, y, z) \cdot e^{-i2\pi(k_x x + k_y y + k_z z)}$$

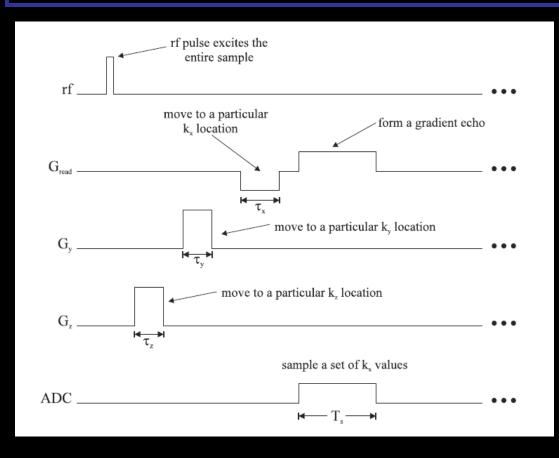
$$k_x(t) = \gamma \int^t G_x(t')dt', \quad k_y(t) = \gamma \int^t G_y(t')dt', \quad k_z(t) = \gamma \int^t G_z(t')dt'$$

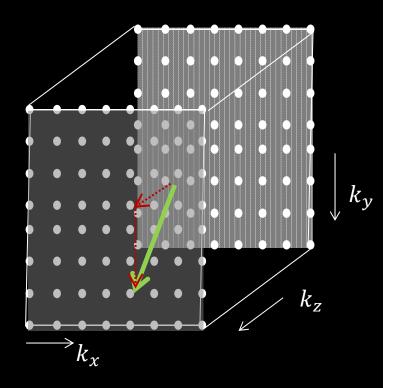
Imaging Equation



Filling up the corresponding 2D/3D k-space to obtain the image

Multidimensional Spatial Encoding (2D/3D imaging)

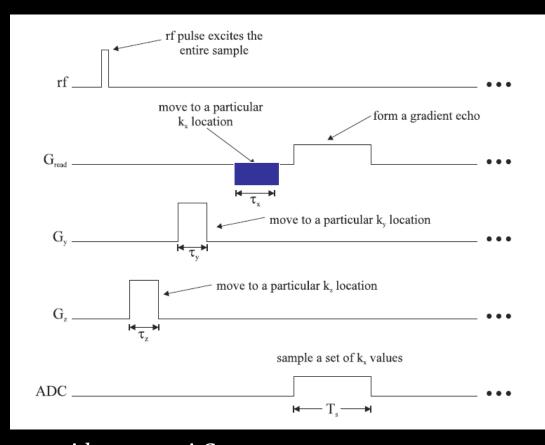


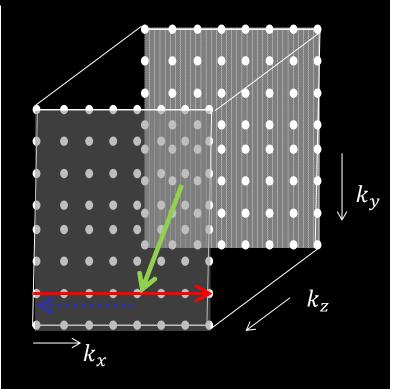


$$k_y = \mathbf{Y} \cdot G_y \cdot \tau_y$$

$$k_z = \mathbf{\gamma} \cdot G_z \cdot \tau_z$$

Multidimensional Spatial Encoding (2D/3D imaging)





$$k_y = \mathbf{Y} \cdot G_y \cdot \tau_y$$

$$\Delta k_y = \mathbf{\gamma} \cdot \Delta G_y \cdot \tau_y$$

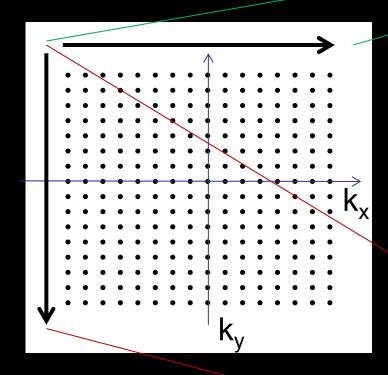
$$\Delta k_z = \mathbf{\gamma} \cdot \Delta G_z \cdot \tau_z$$

$$\Delta k_x = \mathbf{\gamma} \cdot G_x \cdot \Delta t$$

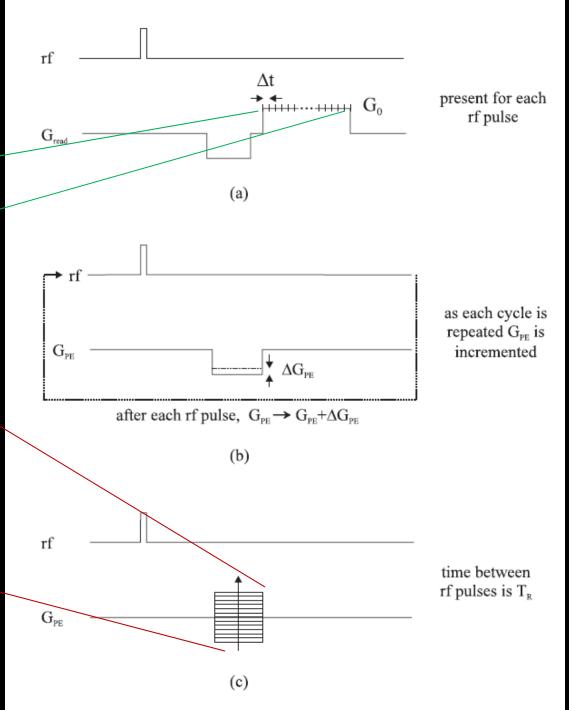
$$k_{x} = \mathbf{\gamma} \cdot G_{x} \cdot t \qquad k_{z} = \mathbf{\gamma} \cdot G_{z} \cdot \tau_{z}$$

$$k_z = \mathbf{\gamma} \cdot G_z \cdot \tau_z$$

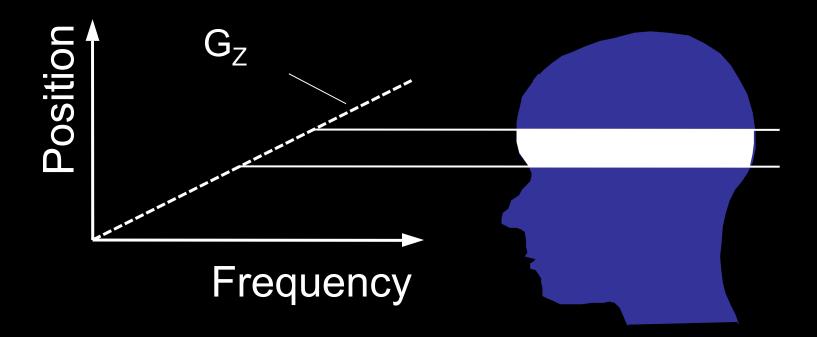
Quick Recap: Phase encoding



$$k_{y} = \gamma \cdot G_{y} \cdot t$$
$$\Delta k_{y} = \gamma - \Delta G_{y} \cdot \tau$$

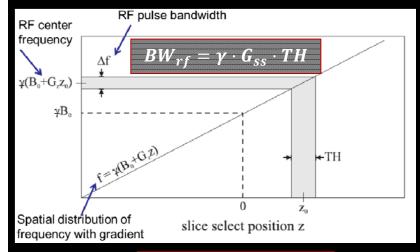


Slice Selection



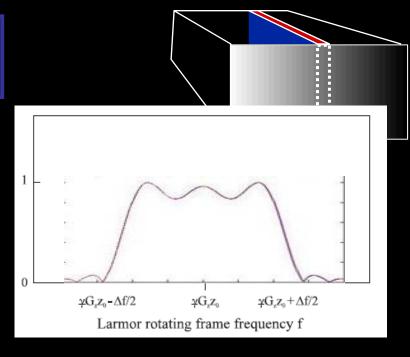
Slice selection

Slice selection

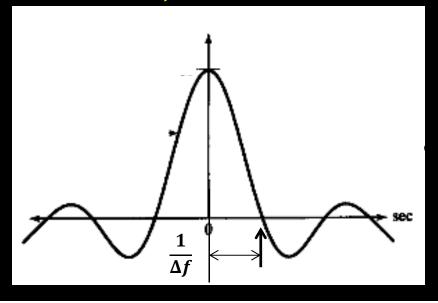


$$\Delta f = BW_{rf}$$

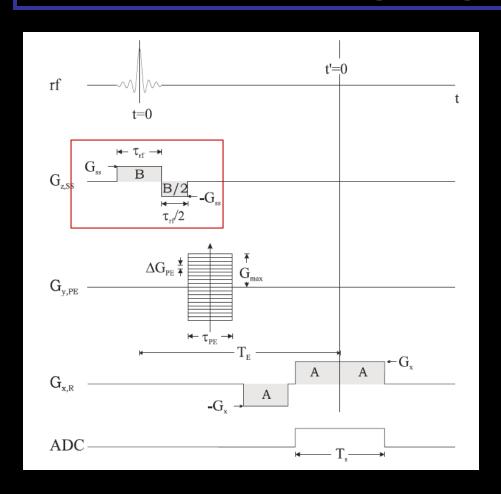
$$\tau_{rf} = n_{zc} \cdot \left(\frac{1}{BW_{rf}}\right)$$

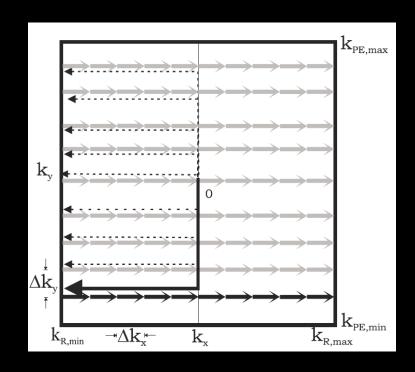


$$BW_{rf} = \Delta f = \gamma \cdot G_{ss} \cdot TH$$



2D Imaging sequence

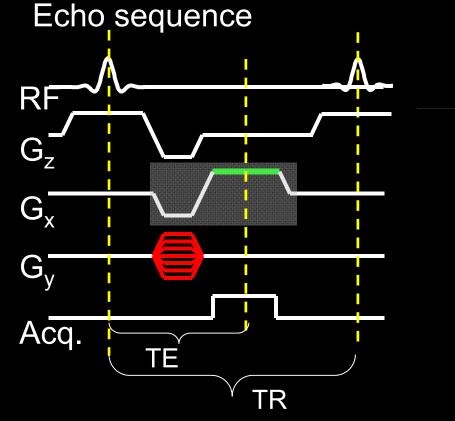




$$k_{read_min} = \bar{\gamma} \cdot -G_{read} \cdot \frac{T_s}{2}$$

2D imaging: acquiring line by line

Typical Gradient



k-space

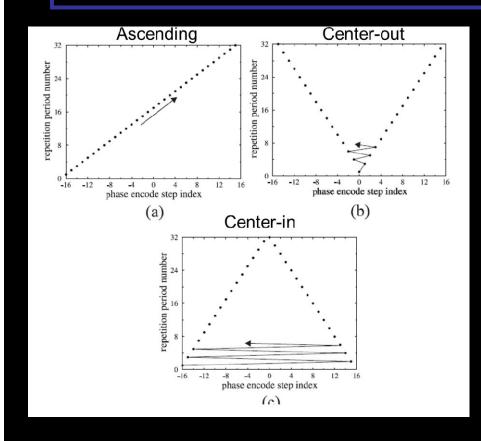
Image space

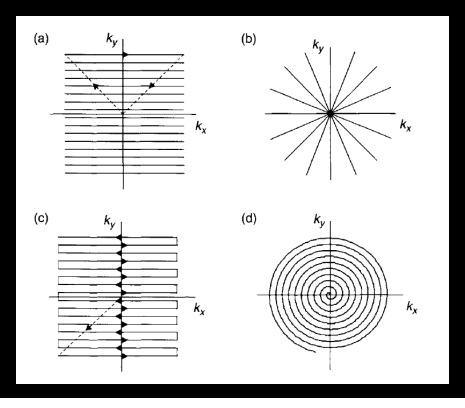
Total imaging time for a single slice $-N_v \times TR$

Sampling of the signal line by line forming the image in Spatial frequency domain

Animation Source: Internet

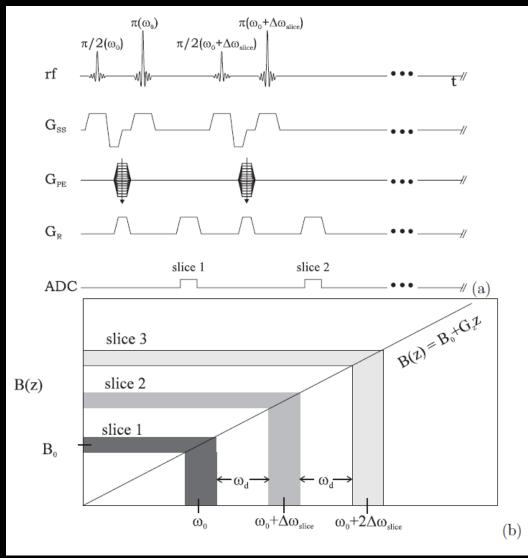
Phase encoding order

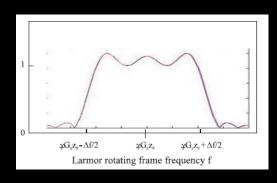


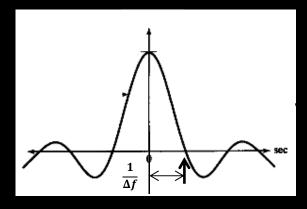


Quick Recap: Typical Spin Echo sequence RF G_z $G_{\mathbf{x}}$ G_{y} Data Sampling TE – Echo time TR – Repeat Time

Multi-slice 2D imaging







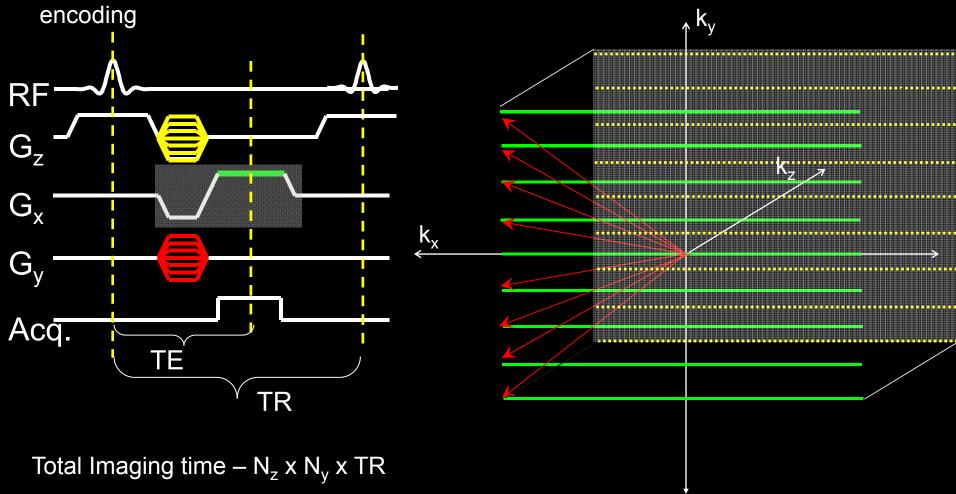
$$\gamma G_{ss}(TH+d)=\Delta\omega_{slice}$$

$$d = \frac{\left(\Delta \omega_{slice} - 2\pi B W_{rf}\right)}{\gamma G_{s}}$$

Slice interleaved acquisition - Odd/Even

3D volumetric imaging

3D GRE - with slab excitation and partition



Slab Excitation and partition encoding in the z direction.

This class - Key points

- Properties of Fourier Transform
- Sampling of the analog signal
- Discrete Fourier Transform
- Finite Sampling & Sampling rate

FT is the bridge between two 'conjugate' domains

- Linearity
- Duality
- Spatial Scaling
- Space Shifting (shift theorem)
- Even/odd symmetry
- Convolution
- Derivative
- Parseval (energy)

Linearity:

$$\mathcal{F}[af(x) \pm bg(x)]=aF(k) \pm bG(k)$$

- Implications for MRI:
 - Linear calculation can be done in either k-space or image domain

Spatial Scaling:

$$\mathcal{F}[h(ax)]=H(k/a)/|a|$$

- Implications for MRI:
 - Stretching or shrinking in, say spatial domain, correspondingly scales the k-variable
 - It also scales the amplitude of the k-space correspondingly

Shift Theorem:

Shift in one domain <=> Additional Linear phase in another

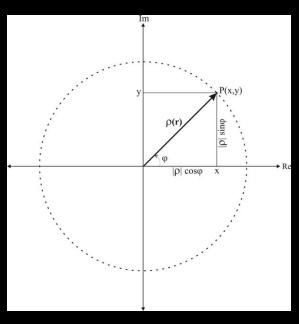
e.g.
$$s_m(k) -> s_m(k - k_0) => \hat{\rho}(x) -> \hat{\rho}(x)e^{i2\pi k_0 x}$$

 $s_m(k) -> s_m(k)e^{-i2\pi k x_0} <= \hat{\rho}(x) -> \hat{\rho}(x - x_0)$

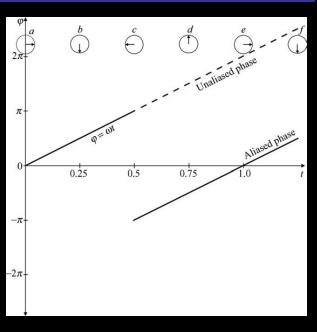
Implications for MRI:

- Motion/displacement of the object will introduce phase error between k-space lines, introducing artifacts (Chap.23)
- A rigid body motion induced phase error can be recovered by adjusting the phase of corresponding k-space lines
- Over coverage in the k-space center is necessary to ensure a high signal baseline in the image

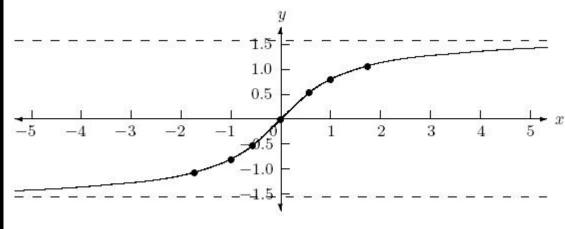
Phase Aliasing



$$\phi = \tan^{-1} \frac{Imaginary}{real}$$

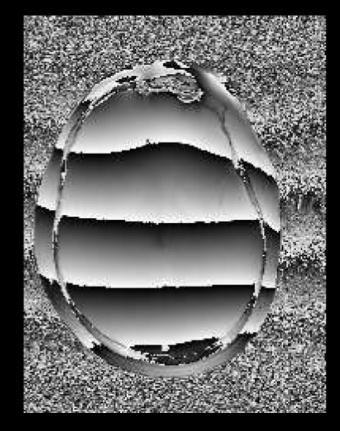


arctan function



Shift in k-space





One point

$$\hat{\rho}(x) \rightarrow \hat{\rho}(x)e^{i2\pi k_0 x}$$

 $\hat{\rho}(n\Delta x) \rightarrow \hat{\rho}(n\Delta x) e^{i2\pi \cdot m\Delta k_0 \cdot n\Delta x}$

How many points?

Convolution theorem

$$\mathcal{F}(g(x) \cdot h(x)) = G(k) * H(k) = \int dk' G(k') H(k - k')$$

Implications for MRI:

- Filtering effects can be understood either by multiplying the filter in image domain or convoluting with the FT form of the filter in k-space
- Important for understanding finite sampling (sampling + windowing) effects in DFT

Conjugate symmetry (partial FT)

```
Real[\mathcal{F}(f(x))] = Real [\mathcal{F}(-f(x))]
Imag[\mathcal{F}(f(x))] = - Imag [\mathcal{F}(-f(x))]
```

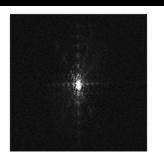
- Implications for MRI:
 - Partially collected k-space may still contains all the information of the object (w/ conditions)
 - Uncollected k-space can be zero padded, or estimated based on the collected portion
 - Example: Partial Fourier Imaging

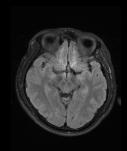
Duality

$$h(x) \stackrel{\mathcal{F}}{\Leftrightarrow} H(k)$$
 => $H(-x) \stackrel{\mathcal{F}}{\Leftrightarrow} h(k)$

- Derivative Theorem (e.g. edge finding) $\mathcal{F}(f'(x))=i2\pi k \mathcal{F}(f(x))$
- Parseval (constant energy)

$$\int_{-\infty}^{\infty} dx |h(x)|^2 = \int_{-\infty}^{\infty} dk |H(k)|^2$$





Important FT pairs

Dirac delta function (impulse function)

$$\delta(k - k_0) = \int_{-\infty}^{\infty} dx \ e^{-i2\pi(k - k_0)x} = \mathcal{F}[e^{i2\pi k_0 x}]$$
$$\delta(x - x_0) = \int_{-\infty}^{\infty} dk \ e^{-i2\pi k(x - x_0)} = \mathcal{F}^{-1}[e^{-i2\pi k x_0}]$$

Rectangular Function

$$\mathcal{F}\left[rect\left(\frac{x}{W}\right)\right] = Wsinc(\pi Wk)$$

Gaussian

$$\mathcal{F}\left[e^{-\pi x^2}\right] = e^{-\pi k^2}$$

Signal sampling function

$$u(k) = \Delta k \sum_{p=-\infty}^{\infty} \delta(k - p\Delta k) = \Delta k \sum_{p=-\infty}^{\infty} \mathcal{F}[e^{i2\pi p\Delta kx}]$$

$$U(x) = \mathcal{F}^{-1}[u(k)] = \Delta k \sum_{p=-\infty}^{\infty} e^{i2\pi p\Delta kx}$$

$$\sum_{n=-\infty}^{\infty} e^{i2\pi na} = \sum_{m=-\infty}^{\infty} \delta(a - m)$$

$$\delta(ax) = \delta(x)/|a|$$

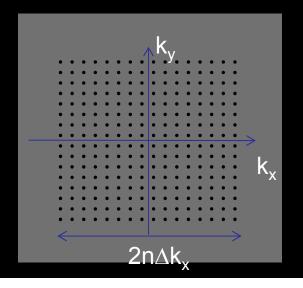
$$U(x) = \sum_{q=-\infty}^{\infty} \delta(x - \frac{q}{\Delta k})$$

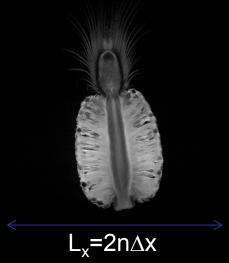
Discrete FT (DFT)

- Approximation of Continuous FT
- More practical for MRI

$$G(p\Delta k) = \sum_{q=-n}^{n-1} g(q\Delta x)e^{-i2\pi q\Delta xp\Delta k}$$

where $\Delta k=1/L$ and $L=2n\Delta x$





DFT properties

- Linearity
- Spatial Scaling
- Space Shifting (shift theorem)
- Even/odd symmetry
- Convolution
- Derivative
- Parseval

Sampling, Aliasing and Image Reconstruction

- MRI signal is the finite, truncated, digitized version of the continuous signal picked up by the receive coil
- Discrete sampling is done using ADC (analog-digital converter)
- The sampling must meet certain criteria in order to faithfully represent the original continuous signal
- Failure in meeting the criteria will lead to artifacts
- Physical spin density $\rho(x)$ of the object is real, while reconstructed $\hat{\rho}(x)$ is practically complex

Infinite sampling

Sampling function:

$$u(k) = \Delta k \sum_{p=-\infty}^{\infty} \delta(k - p\Delta k)$$
$$U(x) = \sum_{q=-\infty}^{\infty} \delta(x - q/\Delta k)$$

Sampled signal:

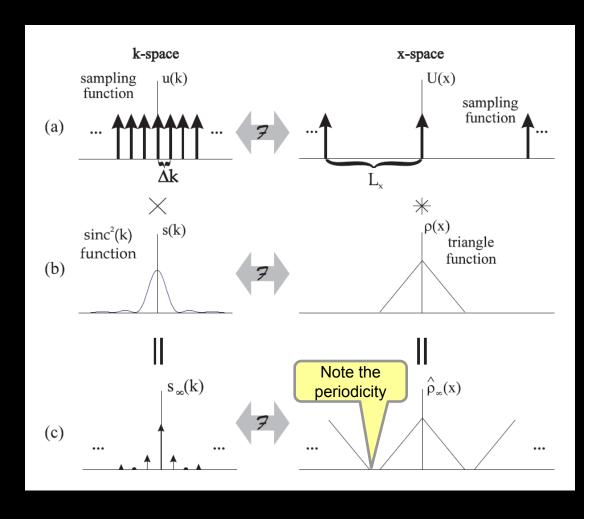
$$s_{\infty}(k) \equiv s(k)u(k)$$

= $\Delta k \sum_{p=-\infty}^{\infty} s(p\Delta k)\delta(k-p\Delta k)$

Spin density after DFT

$$\hat{\rho}_{\infty}(x) = \rho(x) * U(x)$$

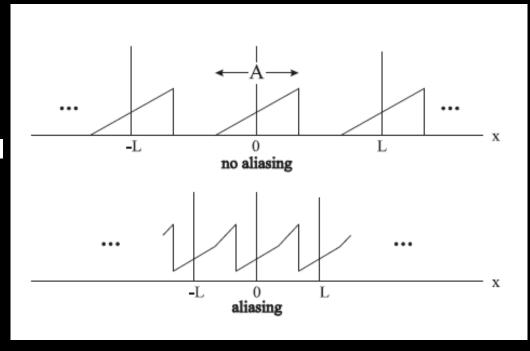
$$= \sum_{q=-\infty}^{\infty} \rho(x - q/\Delta k)$$

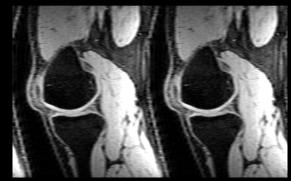


Aliasing and Nyquist Sampling Criterion

- 1/∆k = L
- If object length (A) >L, then overlaps in $\hat{\rho}_{\infty}(x)$ will take place, introducing aliasing artifacts
- To avoid aliasing:
 A<L or ∆k<1/A

Nyquist Sampling Criterion for MRI





Nyquist in Read direction

$$\Delta k_R = \gamma G_R \Delta t$$
 $\Delta k_R = 1/L_R$
 $\Delta t = T_S/N = 1/BW_R$
 $BW_R = \gamma G_R L_R > \gamma G_R A_R$

What we usually do is use fixed T_s and GR but 2 x oversampling, i.e. $\Delta t/2$, along Read direction

$$BW_R = \varphi G_R L_R = \frac{N}{T_s}$$

Nyquist in Phase Encoding direction

What we usually do in MRI is use smaller $\Delta G_{PE} \tau_{PE}$

Simply collecting more points along PE direction using fixed $\Delta G_{PE} \tau_{PE}$:

Corresponding to $G_x \cdot \Delta t$ along the read-direction

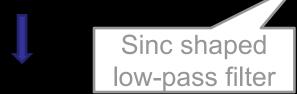
- 1) Will not change L_{PE}
- 2) But increase the PE resolution

$$\Delta L_{PE} = \frac{L_{PE}}{N} = \frac{1}{N\Delta k_{PE}}$$

Finite, discrete sampling

Data truncation

$$s_{m(k)} = s(k) \cdot u(k) \cdot rect(\frac{k + \Delta k/2}{W})$$



 $\hat{\rho}(x) = \rho(x) * U(x) * Wsinc(\pi W x) e^{-i\pi x \Delta k}$

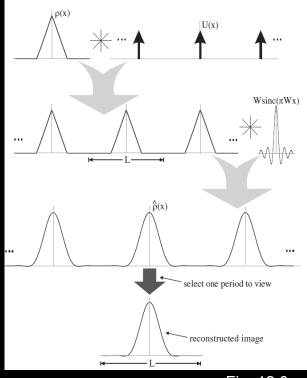
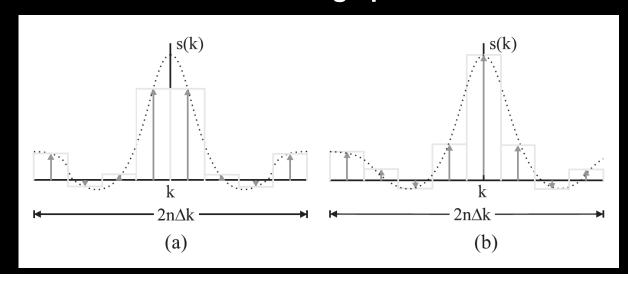


Fig. 12.6

Finite sampling and k-space symmetry

- The question: why $rect(\frac{k+\Delta k/2}{W})$ instead of $rect(\frac{k}{W})$?
- Symmetric (a) vs. MRI standard (b)
 - K-space center (i.e. k=0) and edge not well defined vs. well defined
 - For large 2n, image magnitude will be almost the same
 - A phase shift difference in image phase



Discrete Fourier Transform(DFT)

$$s(p\Delta k) = \Delta x \sum_{q=-n}^{n-1} \hat{\rho}(q\Delta x)e^{-i\pi pq/n}$$
$$\hat{\rho}(q\Delta x) = \Delta k \sum_{q=-n}^{n-1} s(p\Delta k)e^{i\pi pq/n}$$

Resolution (in voxel size)

$$\Delta L_{RO} = rac{BW_R}{N_R \gamma G_R}$$
 $\Delta L_{PE} = rac{BW_R}{N_P \gamma \Delta G_{PE} au_{PE}}$

Homework

• Prob 11.1 - 11.3, 11.8, 12.2, 12.7, 12.8

Next Session

Chapter 13.1-13.3